



## \* QADPZ \* An Open System for Distributed Computing

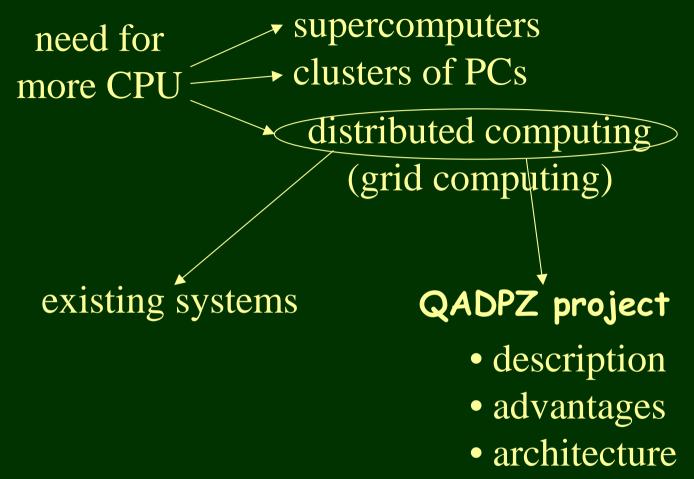
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http://qadpz.sourceforge.net

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#### outline



- application domains
- current status
- future work

### problem(s)

- larger and larger amounts of data are generated every day (simulations, measurements, etc.)
- software applications used for handling this data are requiring more and more CPU power
  - simulation, visualization, data processing
- complex algorithms, e.g. evolutionary algorithms
  - large populations, evaluations very time consuming
    - à need for parallel processing

#### solution1

#### • use <u>parallel supercomputers</u>

- access to tens/hundreds of CPUs
  - e.g. NOTUR/NTNU embla (512) + gridur (384)
- high speed interconnect, shared memory
- usually for batch mode processing
- very expensive (price, maintenance, upgrade)
- these CPUs are not so powerful anymore
  e.g. 500 MHz RISC vs. 2.4 GHz Pentium4

#### solution2

- use <u>clusters of PCs</u> (Beowulf)
  - network of personal computers
  - usually running Linux operating system
  - powerful CPUs (Pentium3/4, Athlon)
  - high speed networking (100 MBps, 1 GBps, Myrinet)
  - much cheaper than supercomputers
  - still quite expensive (upgrade, maintenance)
  - trade higher availability and/or greater performance for lower cost

#### solution3

### • use <u>distributed computing</u>

- using existing networks of workstations
  - (PCs connected by LAN from labs, offices, etc.)
- usually running Windows or Linux operating system (also MacOS, Solaris, IRIX, etc.)
- powerful CPUs (Pentium3/4, Athlon)
- high speed networking (100 MBps)
- already installed computers very cheap
- easy to have a network of tens/hundreds of computers

#### distributed computing

- specialized client applications run on each individual computer
- they talk to one or more central servers
- download a task, solve it, and send back results
- more suited (easier) for task-parallel applications (where the applic. can be decomposed into independent tasks)
- can also be used for data-parallel applications
- the number of available CPUs is more dynamic

#### existing systems



- seti@home
  - search for extraterrestrial intelligence
  - analysis of data from radio telescopes
  - client application is very specialized
  - using the Internet to connect clients to server, and to download/upload a task
  - no framework for other applications
  - no source code available

#### existing systems



#### • distributed.net

- one of the largest "computer" in the world (~20TFlops)
- used for solving computational challenges:
  - -RC5, Optimal Golomb ruler
- client application is very specialized
- using the Internet to connect clients to server
- no framework for other applications
- no source code available

#### existing systems



- Condor project (Univ.of Wisconsin)
  - more research oriented computational projects
  - more advanced features, user applications
  - very difficult to install, problems with some OSes (started from a Unix environment)
  - restrictive license (closed system)
- other commercial projects
  - Entropia, Parabon

#### a new system



### • QADPZ project (NTNU)

- initial application domains: large scale visualization, genetic algorithms, neural networks
- prototype in early 2001, but abandoned (too viz oriented)
- started in July 2001, first release v0.1 in Aug 2001
- we are now close to release v0.8 (Feb-Mar 2003)
- system independent of any specific application domain
- open source project on SourceForge.net

#### gadpz.sourceforge.net



## **PRDPZ** Q<sup>2</sup>ADPZ - Quite Advanced Distributed Parallel Zystem

#### What is **OADPZ**?

Q<sup>2</sup>ADPZ ['kwod "pi-'si] is an open source implementation of a system for distributed computing. The system allows the management/use of the computational power of idle computers in a network. The users of the system can send computing tasks to these computers to be executed, which can be in the form of a dynamic library, an executable program or any program which can be interpreted (Java, Perl, etc.). Platforms supported are Linux, Unix, Win32 and MacOS X.

The system is a client-master-slave architecture, using message based communication. Messages between the components of the system are in XML format, and can optionally be crypted for security reasons.

#### License

Open source under the GNU General Public License.

#### Motivation

We simply needed a simple and flexible system for distributed computing which we can use for our research experiments.

Source code Binary **CVS** snapshot

Downloads

Development Browse CVS Running master Getting involved

#### Goals

The aim of this project is to create a platform independent and easy to use tool O<sup>2</sup>ADPZ, which will allow multiple users from remote sites to use the computational power of idle computers in a LAN (for example computers from labs or offices).



#### Project Information News The Team On Sourceforge

Documentation General Requireme Interfaces

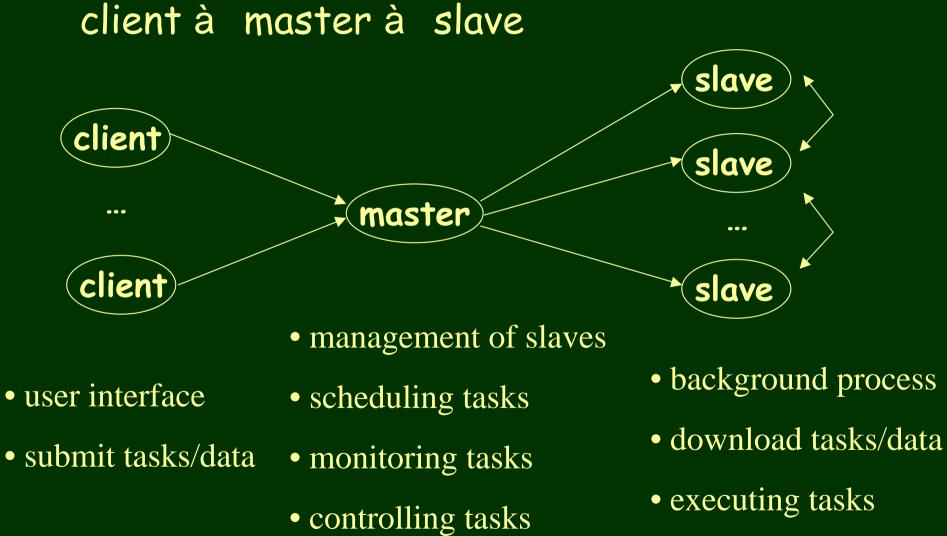
Manual Terminology Design Security Articles Installation UML Diagrams Slave/Client APIs Class Hierarchy

# QADPZ description

#### • QADPZ project (NTNU)

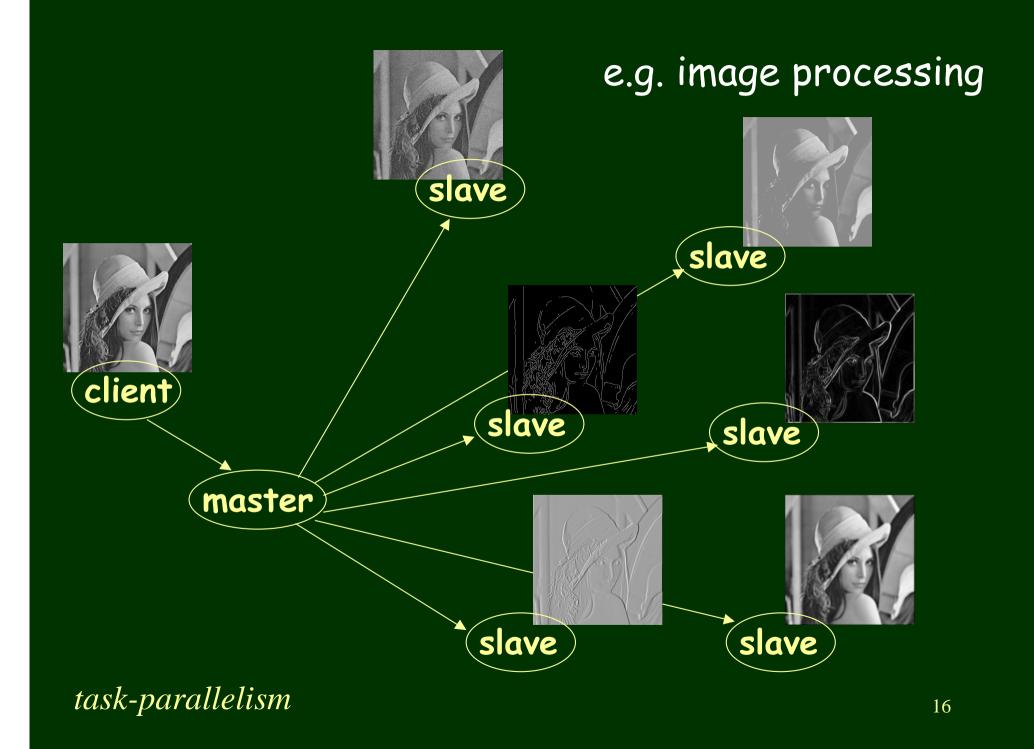
- similar in many ways to Condor (submit computing tasks to idle computers running in a network)
- easy to install, use, and maintain
- modular and extensible
- open source project, implemented in C++
- support for many OSes (Linux, Windows, Unix, ...)
- support for multiple users, encryption
- logging and statistics

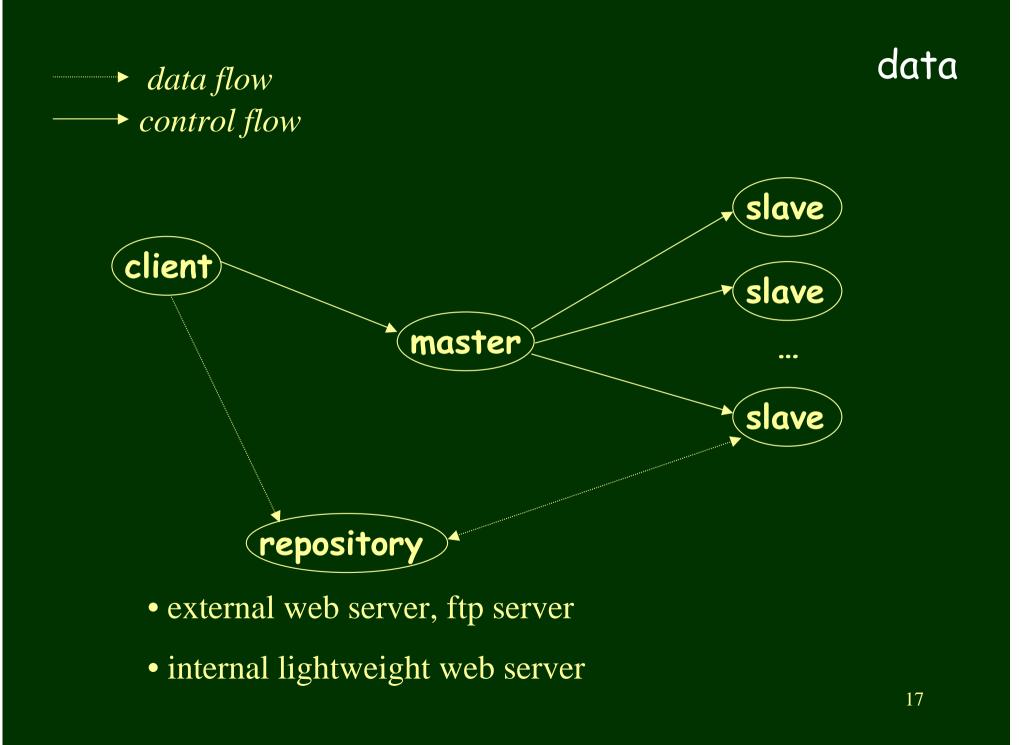
### QADPZ architecture



#### parallelism

- task-parallelism ("coarse grain")
  - multiple independent code segments/programs are run concurrently
  - same initial data or different
  - same code or different
- data-parallelism ("fine grain")
  - same code runs concurrently on different data elements
  - usually requires synchronization (better network)





### client

- can be automatic or manual (user)
- describe project file
- prepares task code
- prepares input files
- submit the tasks
- either wait for the results (stay connected to master), or detach from the tasks and get results later (master will keep all messages)

### client programming

#### • basic level

- the user has an executable to be run on multiple comps
- uses our generic client to submit tasks
- intermediate level
  - submission script (XML interface) is changed
- advanced level
  - user writes his own client application using our API
- hacker level
  - modifies QADPZ source code for extra functionality

#### jobs, tasks, subtasks

### • job:

- consists of groups of tasks executed sequentially or in parallel
- a task can consist of subtasks (same executable is run but with different input data) for parallel tasks
- each task is submitted individually, the user specifies which OS and min. resource requirements (disk, mem)
- the master allocates the most suitable slave for executing the tasks and notifies the client
- when task is finished, results are stored as specified and the client is notified

#### the tasks

- regular binary executable code
  - no modifications required
  - must be compiled for each of the platforms
- regular interpreted program
  - shell script, Perl, Python
  - Java program
  - requires interpreter/VM on each slave
- dynamically loaded slave library (our API)
  - better performance
  - more flexibility

### e.g. job description

<Job Name="brick"> <Task ID="1" Type="Executable"> <RunCount>15</RunCount> <FilesURL>http://server/cgi-bin/</FilesURL> <TaskInfo> <TimeOut>7200</TimeOut> <OS>Win32</OS> <CPU Speed="500">i386</CPU> <Memory>64</Memory> <Disk>5</Disk> <URL>http://server/slave\_app.dll</URL> <Executable Type="File">../bin/evolve.exe</Executable> <CmdLine>sphere.prj 2 50</CmdLine> </TaskInfo> <InputFile>sph/sphere.txt</InputFile> <OutputFile>sph/layout.txt</OutputFile> </Task>

</Job>

#### the master

- keeps account of all existing slaves (status, specifications)
- usually one master is enough
- more can be used if there are too many slaves (communication protocol allows one master to act as another client, but not fully implemented yet)
- keeps account of all submitted jobs/tasks
- keeps a list of accepted users (based on username/passwd)
- gathers statistics about slaves, tasks
- can optionally run the internal web server for the repository

#### installation

- one of our computer labs (Rose salen)
  - ~80 PCs Pentium3, 733 MHz, 128 MBytes
  - dual boot: Win2000 and FreeBSD
  - running for several month
  - when a student logs in into the computer, the slave running on that computer is set into <u>disable</u> mode (no new computing tasks are accepted, any current tasks in killed and/or restarted on another comp.)
  - obtained results worth weeks of computation in just a couple of days

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😰 Location 🛆 http://himpy.idi.ntnu.no/qadpz/qadpz.html

#### QADPZ Master (himpy:9000), Sun Dec 2 22:06:25 2001, on since: Fri Nov 30 06:26:19 2001

69 slaves: 50 ready, 15 busy, 4 disabled, 0(81) reserved 15(303) tasks: 15 run, 0 wait 1(82) jobs, 1 clients on, 0 client msgs

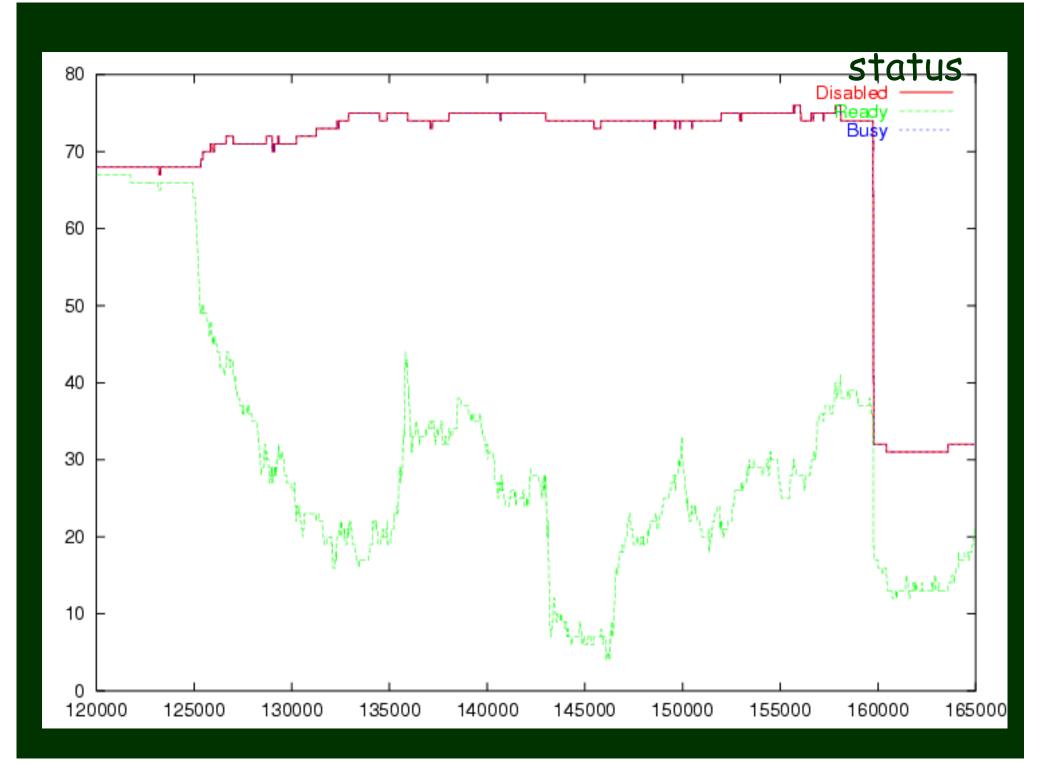
#### brick(81;pavel) (129.241.110.50:9171) r: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 w:

IP	Platform	State	Task	% busy	% disabled	last change	last status	on since
129.241.21.175:9001	IRIX64,IP27,0 MHz,0 MB,0 MB	Ready		0.000%	0.000%	229206s	63	Fri Nov 30 06:26:19 2001
129.241.110.14:9001	SunOS,sun4u,0 MHz,0 MB,0 MB	Ready		0.000%	0.000%	229206s	3s	Fri Nov 30 06:26:19 2001
129.241.110.226:9001	Win32,i386,150 MHz,31 MB,1246 MB	Ready		55.049%	0.000%	89730s	9s	Fri Nov 30 06:26:20 2001
129.241.102.63:9001	Win32,i386,733 MHz,0 MB,0 MB	Ready		10.986%	8.280%	107437s	14s	Fri Nov 30 06:26:23 2001
129.241.102.82:9001	Win32,i386,733 MHz,127 MB,7502 MB	Ready		12.071%	0.000%	201021s	63	Fri Nov 30 06:26:23 2001
129.241.102.83:9001	Win32,i386,733 MHz,127 MB,7432 MB	Ready		12.027%	0.001%	201020s	11s	Fri Nov 30 06:26:30 2001
129.241.102.70:9001	Win32,i386,733 MHz,127 MB,7401 MB	Busy	[(brick,81)-10]	14.055%	0.000%	856s	24s	Fri Nov 30 06:26:30 2001
129.241.102.126:9001	Win32,i386,500 MHz,32 MB,32 MB	Ready		4.868%	7.809%	9582s	21s	Fri Nov 30 06:26:30 2001
129.241.102.76:9001	Win32,i386,733 MHz,127 MB,7463 MB	Busy	[(brick,81)-12]	19.860%	0.000%	856s	25s	Fri Nov 30 06:26:30 2001
129.241.102.107:9001	Win32,i386,733 MHz,127 MB,7523 MB	Ready		18.976%	1.392%	24248s	25s	Fri Nov 30 06:26:30 2001
129.241.102.53:9001	Win32,i386,738 MHz,127 MB,7458 MB	Ready		19.325%	4.022%	427s	1s	Fri Nov 30 06:26:30 2001
129.241.102.99:9001	Win32,i386,733 MHz,127 MB,7594 MB	Ready		0.131%	13.170%	24387s	22s	Fri Nov 30 06:26:30 2001
129.241.102.72:9001	Win32,i386,733 MHz,0 MB,0 MB	Ready		14.413%	0.000%	7s	7s	Fri Nov 30 06:26:30 2001
129.241.102.92:9001	Win32,i386,733 MHz,127 MB,7606 MB	Ready		10.811%	0.497%	200925s	3s	Fri Nov 30 06:26:30 2001
129.241.102.93:9001	Win32,i386,733 MHz,0 MB,0 MB	Busy	[(brick,81)-7]	14.143%	0.000%	856s	21s	Fri Nov 30 06:26:30 2001
129.241.102.51:9001	Win32,i386,733 MHz,0 MB,0 MB	Ready		13.602%	0.000%	408s	25s	Fri Nov 30 06:26:30 2001
129.241.102.106:9001	Win32,i386,734 MHz,127 MB,7528 MB	Busy	[(brick,81)-4]	13.761%	9.230%	856s	7s	Fri Nov 30 06:26:31 2001
129.241.102.50:9001	Win32,i386,733 MHz,127 MB,7656 MB	Busy	[(brick,81)-5]	17.137%	0.000%	856s	9s	Fri Nov 30 06:26:31 2001
129.241.102.108:9001	Win32,i386,737 MHz,127 MB,6979 MB	Busy	[(brick,81)-15]	8.126%	6.029%	856s	24s	Fri Nov 30 06:26:31 2001
129.241.102.77:9001	Win32,i386,733 MHz,127 MB,7358 MB	Busy	[(brick,81)-9]	16.909%	0.000%	856s	30s	Fri Nov 30 06:26:31 2001
129.241.102.78:9001	Win32,i386,733 MHz,127 MB,7479 MB	Busy	[(brick,81)-11]	17.080%	0.000%	856s	10s	Fri Nov 30 06:26:31 2001
129.241.102.71:9001	Win32,i386,733 MHz,127 MB,7396 MB	Busy	[(brick,81)-13]	17.139%	0.000%	856s	21s	Fri Nov 30 06:26:31 2001
129.241.102.102:9001	Win32,i386,733 MHz,127 MB,7591 MB	Disable ?		10.345%	5.495%	989s	20s	Fri Nov 30 06:26:31 2001

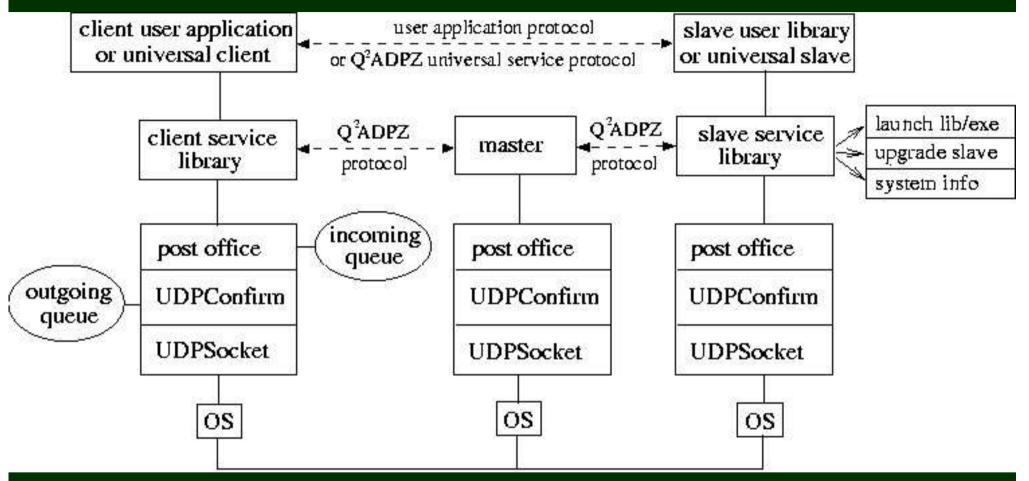
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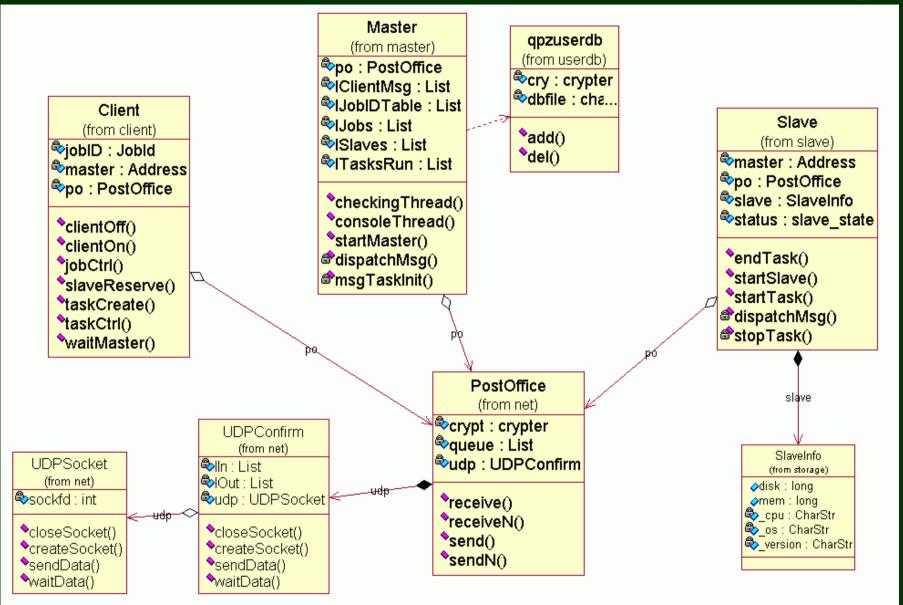


#### communication



- layered communication protocol
- exchanged messages are in XML (w/ compress+encrypt)
- uses UDP with a reliable layer on top

### 00 design



### installation

### slave

- qadpz\_slave (daemon) + slave.cfg
- master
  - qadpz\_master (daemon) + master.cfg +
  - qadpz\_admin + users.txt + privkey
- client
  - qadpz\_run + client.cfg + pubkey

Linux, Win32 (9x,2K,XP), SunOS, IRIX, FreeBSD, Darwin MacOSX

#### future work

- local caching of executables on the slaves
- different scheduling protocols on master
- web interface to the client
  - creating jobs easier, with input data
  - starting/stopping jobs
  - monitoring execution of jobs
  - easy access to the output of execution
  - should decrease learning effort for using the system

#### the team

### • $\underline{Q}ADPZ =$

- <u>A</u>tle Pedersen
- <u>D</u>iego Federici
- <u>Pavel Petrovic</u>
- <u>Zoran Constantinescu</u> from the Division of Intelligent Systems (DIS) http://www.idi.ntnu.no/seksjoner/dis

